



SKILL FLEET PRESENTS

International Skill Championship

A national stage for school students to build, solve, create and lead.

CLASSES 5-12 · FOUR TRACKS · LAUNCHING SEPTEMBER 2026



WHAT IT IS

A skill journey students can see themselves in

ISC is an annual school-focused talent platform. It combines outreach, optional workshops and a multi-stage competition that turns classroom potential into real work, national recognition and credible next steps.



Four ways to discover what students can do

Classes 5-8 and 9-12 divisions · Students may enter multiple competitions



TRACK 01

AI for Impact

Build a working application or digital tool for a social-impact problem. Individually or in teams of up to three.



TRACK 02

Young Entrepreneurship

Develop an original startup idea, document it, and pitch it in a one-minute video.



TRACK 03

Puzzle Master

Timed online IQ, EQ, logic and reasoning games. Individual entry.



TRACK 04

Content Creator

A one-minute original video responding to Skill Fleet's annual theme. Individually or in a team.

AI for Impact extends India's school innovation push

Aligned with Atal Innovation Mission, NITI Aayog, and the national expansion of school innovation infrastructure.

50,000 new Atal Tinkering Labs

The Union Budget 2025-26 announced new labs in government schools over five years to widen hands-on access to innovation.

Skills the policy is building

Atal Tinkering Labs develop design thinking, computational thinking, prototyping and solution-building among school students.

Where ISC adds value

Students turn those capabilities into working apps and digital tools that address a social-impact problem of their choice.



Young Entrepreneurship advances school innovation

Aligned with the Ministry of Education's School Innovation Council, AICTE and CBSE.

A national school pathway

School Innovation Councils promote year-round innovation and entrepreneurship activity in schools in line with NEP 2020.

Entrepreneurial capabilities

The agenda includes ideation, design thinking, intellectual property, startup finance, entrepreneurship and prototype development.

Where ISC adds value

Students shape an original venture idea, document it, pitch it in one minute and compete for mentorship and support to scale.



Content creation plugs into India's Orange Economy

Aligned with the Union Budget 2026-27 push for AVGC skills and a national creator-talent pipeline.

15,000 secondary schools

The Government announced AVGC Content Creator Labs for secondary schools, alongside 500 colleges, with an outlay of INR 250 crore.

Skills for the Orange Economy

The initiative expands access to animation, visual effects, gaming, comics, digital storytelling and content-production skills.

Where ISC adds value

Students respond to a Skill Fleet theme with an original one-minute video, building portfolios, confidence and national visibility.



A clear path from entry to national finals

Two rounds online, one final in person.

01

School screening

Free online entry, evaluated centrally by Skill Fleet. Schools may submit unlimited valid entries in every track.

FREE TO ENTER

02

State championship

Online state-level competition. The top three in every competition and division from each school qualify; a wildcard route is also available.

DIRECT QUALIFICATION + WILDCARD ROUTE

03

National finals

A single in-person flagship event. The top three entries in every competition and division from each state attend.

FREE · HOST CITY TBA

Inaugural cycle: September 2026 launch · April 2027 national finals

Built so every kind of student can enter

The format is deliberately wide at the base and selective at the top.

5-12

School classes eligible to enter, across every track

4

Championship tracks, each with its own national winners

3

Maximum students per team where teams are permitted

2

Age divisions in every competition: Classes 5-8 and Classes 9-12

What national winners receive

Recognition is designed to lead somewhere.

AI for Impact

Prizes up to INR 1 lakh, plus mentorship, deployment guidance and support to scale the strongest solutions.

Young Entrepreneurship

Prizes up to INR 1 lakh, plus mentorship and venture-building support to help winning ideas scale.

Puzzle Master

Prizes up to INR 50,000 across the two age divisions, alongside winner certificates and national recognition.

Content Creator

Prizes up to INR 1 lakh, plus mentorship and creator or brand support to help standout talent scale.



Recognition reaches schools too

Participation is rewarded, not just winning.

FOR STUDENTS

Certificates, funding and national visibility

- Digital participation certificates for everyone who enters
- Winner certificates and awards for top performers
- Funding, deployment support, devices and scholarships by track
- Brand-ambassador and campaign opportunities for creators

FOR SCHOOLS

Participation creates measurable social impact

- For every participating student, an equal number of students will receive one year of education
- Delivered in association with Edufleet and Golden Ceep Foundation
- Every participating school receives a Social Impact Certificate
- Media coverage and school participation recognition are included

How the championship is run

The operating rules are fixed before the first entry opens.

01

Central evaluation

Skill Fleet runs an internal judging panel across every track and stage.

02

Internal rubrics

Track-specific scoring rubrics are held internally and applied consistently.

03

Parental consent

Required for all under-18 participants, video use and winner announcements.

04

Student ownership

Students keep ownership of submissions, licensing showcase use to Skill Fleet.

05

English and Hindi

Entries are accepted in either language across all four tracks.

06

Multiple tracks

A student may enter more than one track through separate valid entries.

NEXT STEP

One championship. A stronger skills culture.

Schools register, students choose a track, and Skill Fleet runs the screening, the state rounds and the national finals.

INVITE YOUR SCHOOL TO PARTICIPATE